

Recent Technological Developments in Hungary

ITware | Biró Attila



Short History of ICT in Hungary

- ICT (Information and communication technology) is a booming sector in Hungary
- 10-12% of the Hungarian GDP comes from the ICT sector (and the digital economy in total accounts for 21-22% of the country's GDP)
- Hungary has produced the highest growth rate in the digital economy in the EU
- Around 150 000 employees work directly in the sector (digital economy total is 400,000, or 15% of all Hungarian employees)
- Hungary ranks third place in the European Union according to the rate of ICT employees within the population
- 18% of total Hungarian export is presented by software and ICT services, which contain high added value originating from Hungary
- ICT products make up the second highest proportion of exports of all countries in the OECD
- Hungary has the second highest per capital ICT expenditure in the CEE region



Hungarian scientists in ICT & other abstract sciences

- John van Neumann: The operational principles of the IAS Computer he created in 1951 still determine the way a PC works today.
- **John G. Kemeny**: the man behind the user-friendly BASIC programming language.
- Marcell Jánosi: inventor of the predecessor of the 3.5" floppy disk
- · László Biró: inventor of ball point pen
- Ernő Rubik: Rubik's cube
- Dénes Gábor: inventor of Holography

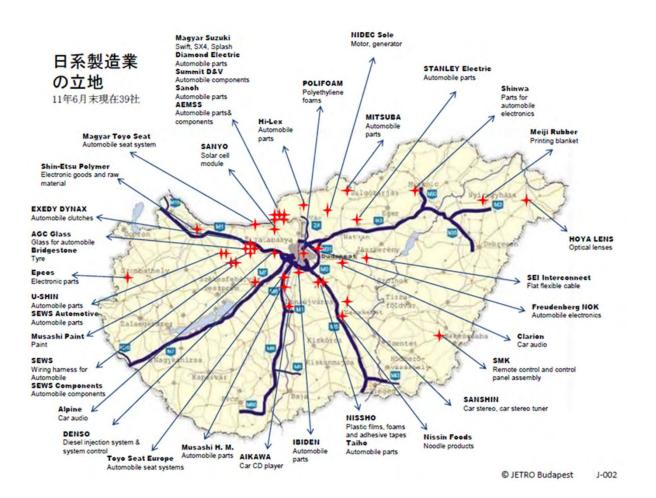


Japanese business interest in Hungary

- Currently 149 Japanese companies active in Hungary, 49 of them has manufacturing facilities. They provide employment for over 25 ooo Hungarian citizens.
- Japan is the 3rd biggest foreign investor in Hungary after USA and Germany
- in past two years Japanese companies invested over 1 billion EUR (ca 1280 oku yen) in Hungary
- latest strategic agreement is with Alpine Electronics
- Apart from them Hungary has 6 other strategic agreements with Japanese companies: Suzuki, Bridgestone, Zoltek, Ibiden, Takata, Nissin Foods)



Japanese companies in Hungary





ITware

- * Founded: 2001, works for Japan since 2008
- * 100% Hungarian ownership
- * Continuous domestic / international presence
- * Yearly turnover: ~2 million EUR
- * Staff: 60+ (50 software engineer)

Certifications:

- * ISO-9001:2008
- * PMP (Project Management Professional)
- * **CSM** (Certified Scrum Master)
- * CPO (Certified Product Owner)
- * **SFC** (Scrum Fundamental Certified)
- * OCPJP (Oracle Certified JAVA SE Professional)
- * **ISTQB** (International Software Testing Qualifications Board)

Software development:

- JAVA, J2EE, JSP
- Javascript, AJAX
- C, C++

Mobile dev technologies:

- HTML5, CSS3, PHP, Flash, RoR
- iPhone, Android, C#, Windows RT

Databases:

- ORACLE, MS SQL, PostgreSQL, MySQL, OLAP
- WEBlogic, Glassfish, Tomcat, JBOSS

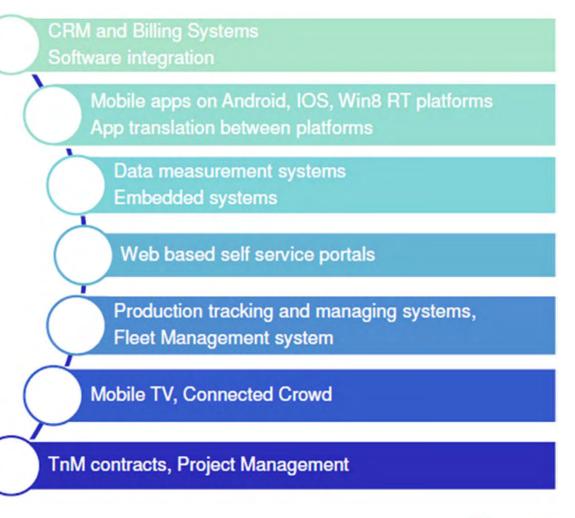
Integration technologies:

SOA, UML, RUP







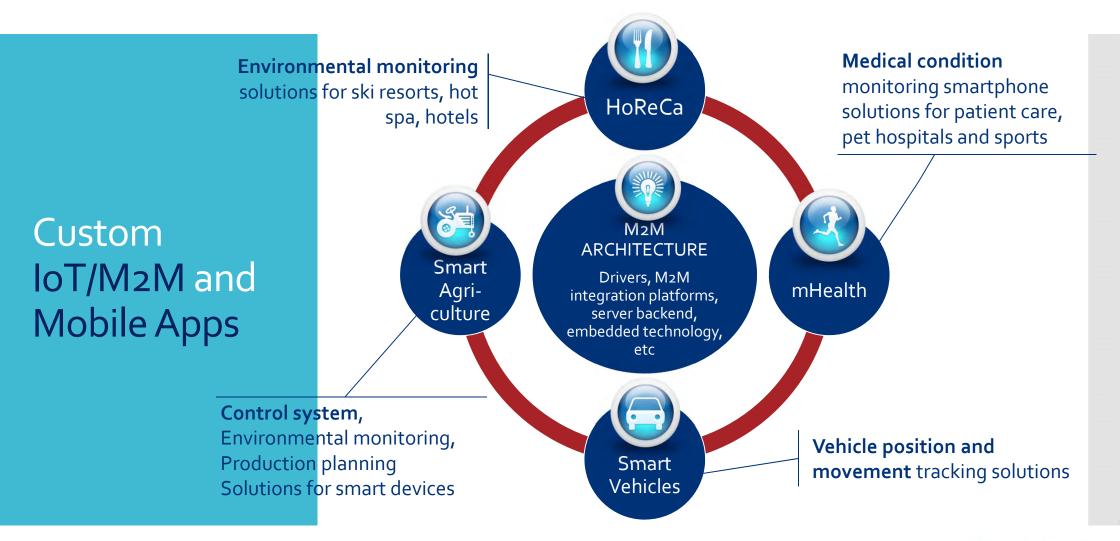




ITware history in Japan

- 2008 first M2M project in Japan
- 2011 ITware exhibits at EU Gateway Programme Information and Communication Technologies in Tokyo
- 2012 smart phone demos for Japan about mushroom production scheduling
- 2013 smart phone demo for Japanese e-healthcare application
- 2014 video processing app
- 2014 ITware participates in Waseda University 1 year managerial training program
- 2014 Exhibit on ITWeek Spring in Tokyo
- 2015 Participation of European Union Human Resource Training Program (HRTP) for Japan
- 2015 representative office opens in Shinagawa, Tokyo
- 2015 ITware exhibits at ITWeek Autumn in Makuhari Messe









Mobile Development

Native and/or Hybrid Applications

Mobile Applications

Users like it more

More trusted to spend money

Can be optimized better for phones

Better performance

Better ergonomics

Available offline

Mobile: Native or Hybrid App?

- Apps are much like your desktop software
- Only 22 minutes per day are spent in the browser, with the balance of time focused on applications.
- In April, eMarketer predicted that by 2017, 25% of online retail transactions will take place on mobile.
- Studies continue to show that users feel more comfortable making large dollar purchases using a native app rather than the mobile web
- An app can target the specific limitations and abilities of each individual device much better than a website can while running inside a browser
- An app is developed for a single screen size or a smaller range of sizes, making it easier to design an outstanding interface and controls.
- Resources and data can be stored locally in a mobile app



Custom vs APPaware or Hybrid apps

APPaware or **hybrid app** development reduction in development time **Custom mobile app** development Development time needed for the 1st Platform (eq. iOS) Development time needed for the 2nd Platform (eg. Android) Development time needed for the 3rd Platform (eg. Windows)



Mobile Applications CreateSmartApp.com

APPawareSmart Mobile App creator platform

APPaware is ITware's web based mobile application creator framework for developers



- it creates real iOS/ Android/ WP applications
- works in a drag and drop way

Apart from basic computer skills, it does not require IT expertize or programming background, and can be used by anyone to create native mobile apps



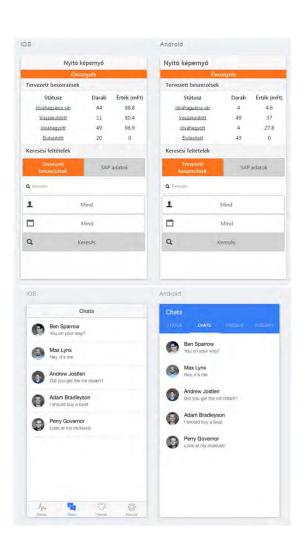




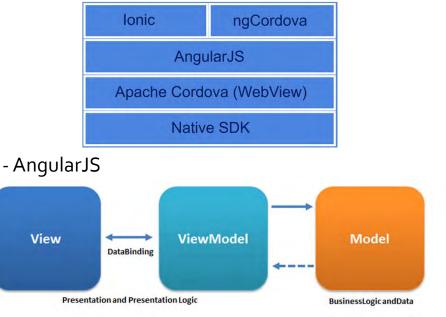


Hybrid Mobile Applications





- OpenSource mobile development frameworks
- Using standard web technologies
- Web wrapped in native layer
- Access to native APIs
- One code base
- Many platforms (Android, iOS, WP, Blackberry)







KOJIMORI

laaS for FBT

KOJIMORI laaS

- Innovative, cloud-based remote data collection system DAQ
- Configurable through a web based interface
- Measuring devices at remote locations
- Accessible anywhere, through the web
- Intelligent, continuous and event-triggered reports
- Offline mode
- Get collected data in JSON format
- Secure encrypted data transfer.
- HTTP and SMTP communication with remote server.
- Stores read but unsent data in memory or on its flash drive.
- Support for +50 different types of sensor devices including the RTR-50 wireless sensor network
- Flexible network configuration (DHCP/Static IP, Dynamic/ Static DNS)

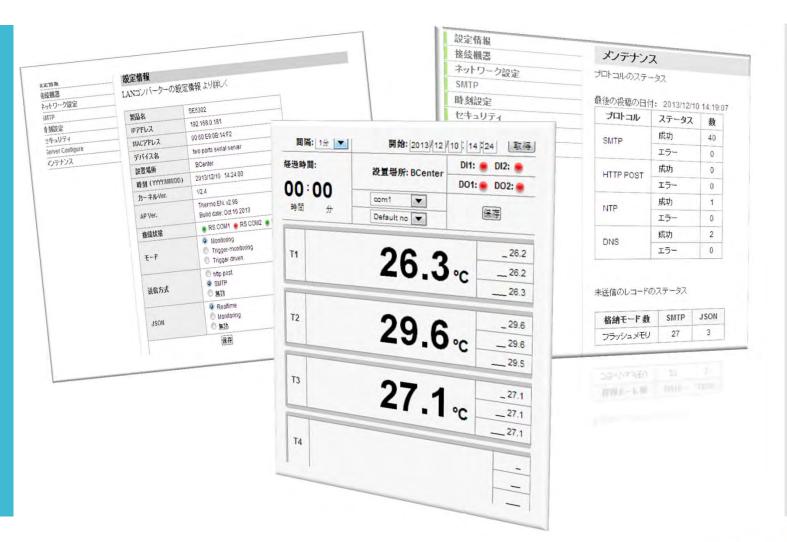








KOJIMORI



Custom IoT/M2M for Japanese company



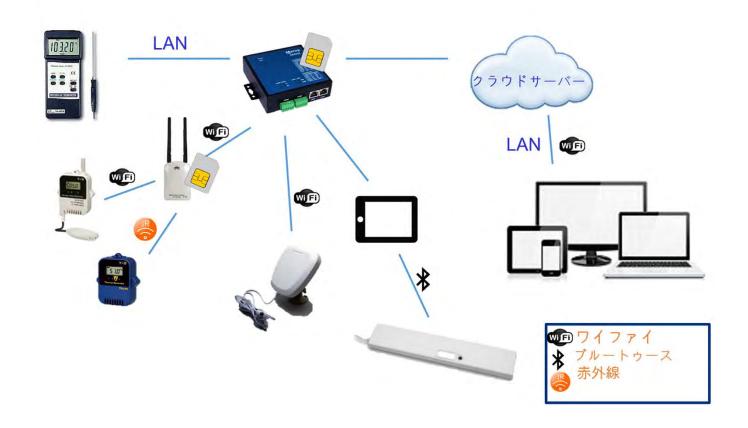
- Over 50 sensor devices integrated from several maker
- Measuring over 20 types of data
- Real time
- Cloud based





Custom IoT/M2M laaS Solutions

システムの構造

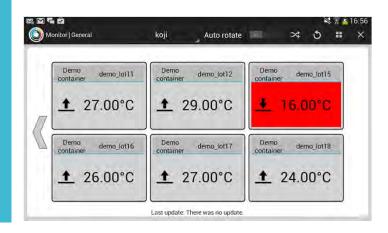


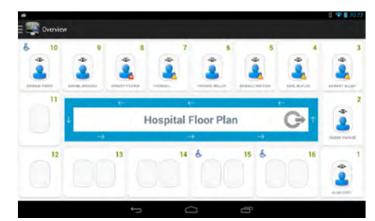


Custom M₂M /IoT apps



- Visualize collected data
- Real time / monitoring mode
- Different M₂M/IoT applications









R+D

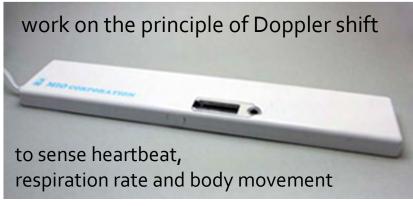
VRS Technology Development



2.4GHz Doppler

non-contact vital sensor

LS series



Bed sensor type

- The used patches may cause discomfort
- Leads and sensors can obstruct free movement
- Leads to irritation and distress
- In case of severe burns or injuries, difficult to attach
- Short battery lifetime

MS series



High sensitivity wall mount type

- Non-invasive, continuous monitoring
- Body position and movement
- Heart rate
- Breathing

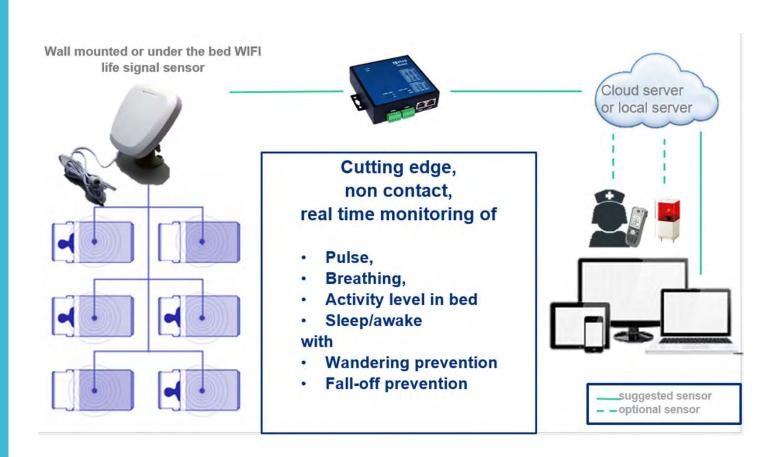






Nursing homes







Nursing homes



on any platform (PC, smartphone, tablet)





HomeCare Service Institute

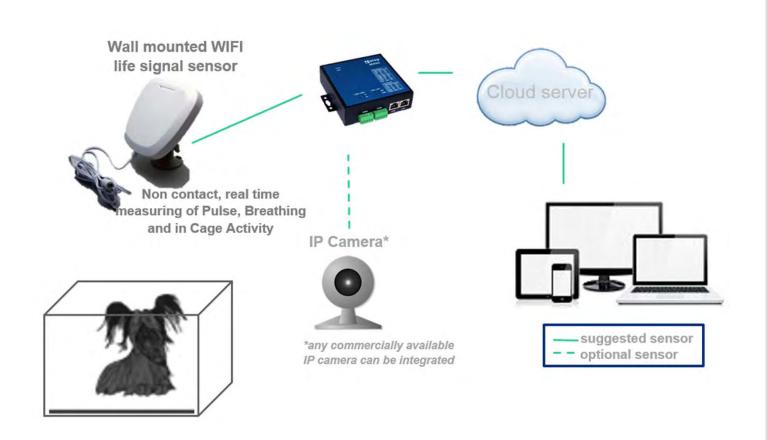
Elderly person living alone and his family members



Confidential KOJIMORI



Pet hospital After surgery recovery cage



Confidential KOJIMORI



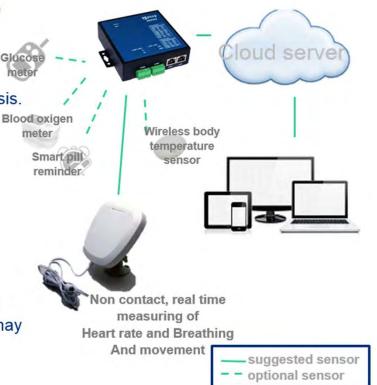
Medical research

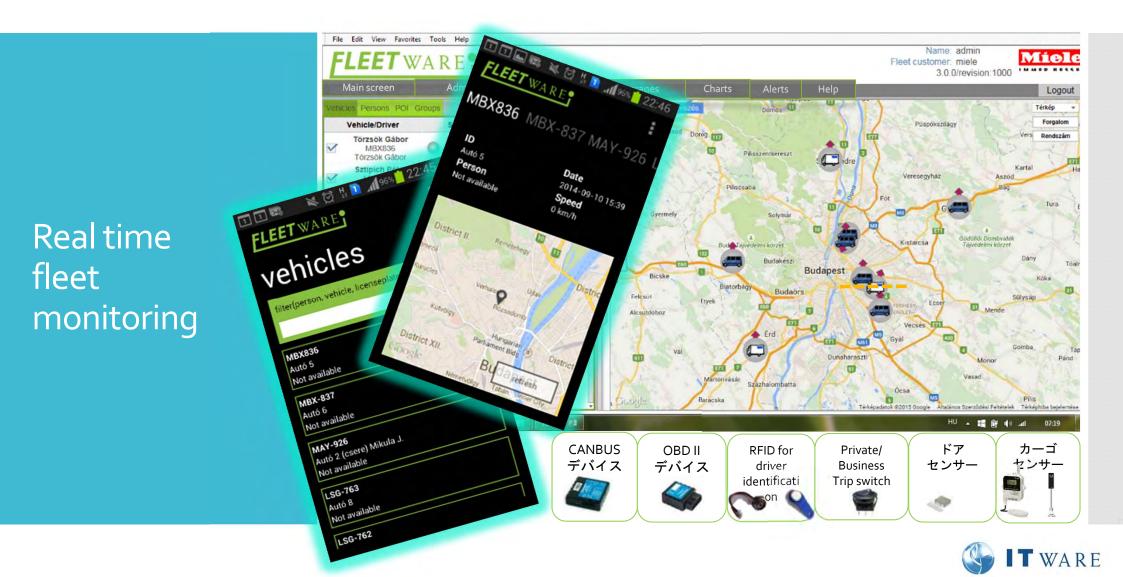
Combine freely with wireless body temperature meter, glucose, <u>oxigen</u> meter or even pill reminder.

Log data automatically 24hrs/day, use ready made charts, export your data for further analysis.

Research

- · pet after-surgery recovery,
- · apnea,
- · Alzheimer disease,
- · elderly conditions
- · patients with severe burns
- or with compromised <u>immun</u> system, where even patches of contact measure devices may cause infections
- · effect of medicine on life signal, etc

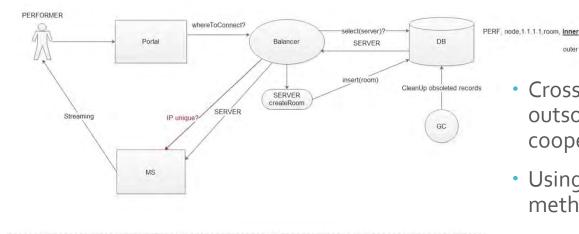




Chat room load balancing

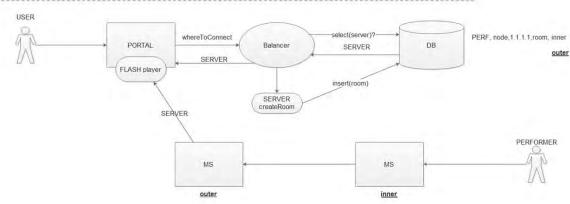
Community support chat

DOCLER reference



 Cross country remote outsourcing and cooperation

Using Scrum methodology







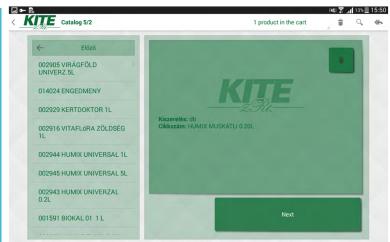
KITE

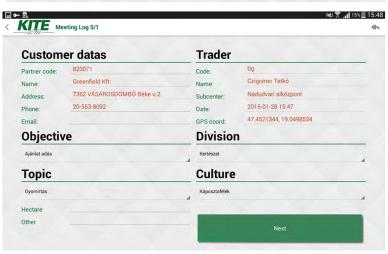
Use Case

eAdministration

Complete Agriculture app

Reference





- Digital signature of contract
- Make and upload field status photo
- Realtime order supplies
- Register/update customer info
- Data Sync background system

Client: Android

Server: Apache, PHP

Communication: RESTful API

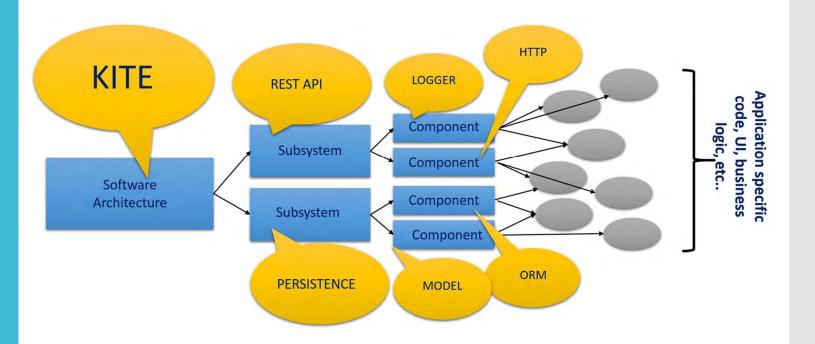
Persistence: Relational DB, dBase

Client-Server Sync: Download + Upload

Offline Mode

Branding







Architectural patterns

- Blackboard system
- Event-driven architecture
- Implicit invocation
- Layers
- Microservices
- Model-View-Controller
- Presentation-abstraction-control
- Model View Presenter

- Model View View Model
- Multitier architecture (three-tier or n-tier)
- Naked objects
- Operational Data Store (ODS)
- Peer-to-peer
- Pipe and filter architecture
- Service-oriented architecture (SOA)
- Broker Pattern



What technology we need?

- REST API client ———— org.apache.http
- JSON parsing com.google.gson
- ORM android.content
 - Data modell
 - Persistence android.database
- Synchronization ———— android.content
- Android Framework! ——— android.*

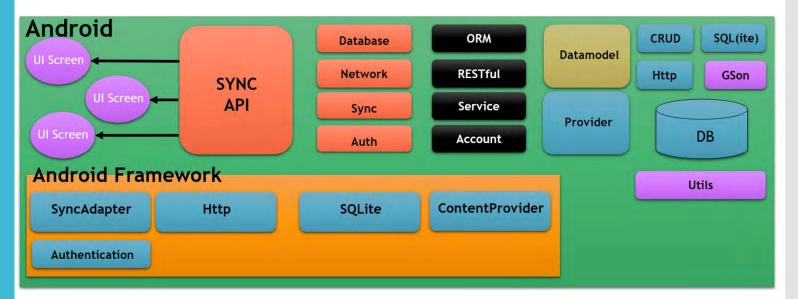
What functionality we need?

- Integrated into Android Framework
- Stable
- Fast
- Reusable!
- Extendable!



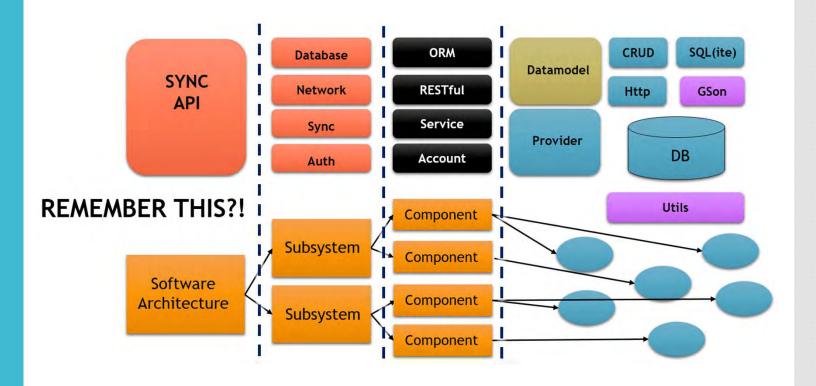
Step #1

Implemented architecture of the Synchronization API in the Android client application



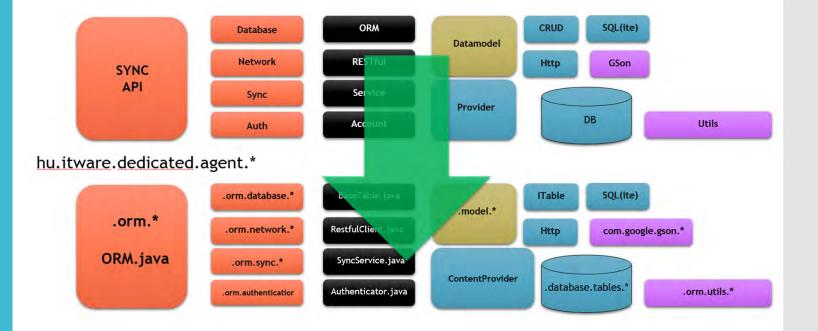


Step #2



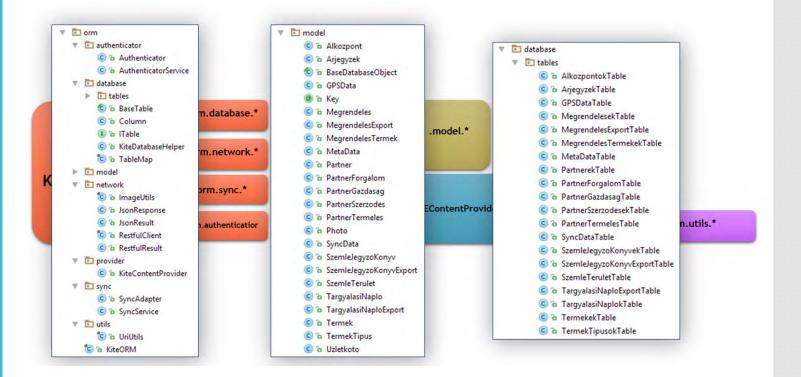


Step#3





Step #4





What kind of API

- Use Android suggested APIs
- Easy extendable
- Send Broadcast notifications to UI about the sync events
- Can be re-used by another projects
- Change data model is EASY
- Useful helpers: HTTP, JSON, Database, Images, Files



Contact for technical questions

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